

5.2 Videos Guide

5.2a

- Disk Method: The volume of a solid obtained by rotating the graph of a function f , $a \leq x \leq b$ about the x -axis:
 - $V = \int_a^b \pi [f(x)]^2 dx$
- Washer Method: The volume of a solid obtained by rotating the region between two functions, f and g , $a \leq x \leq b$ (for $f \geq g$ over the interval $[a, b]$) about the x -axis:
 - $V = \int_a^b \pi \{ [f(x)]^2 - [g(x)]^2 \} dx$

In both cases, the representative rectangle (represented as dx in these cases) is *perpendicular* to the axis of rotation. (Analogous formulas exist for functions of y .) Note that these are based on the area of a circle.

5.2b

Exercises:

- Find the volume of the solid obtained by rotating the region bounded by the given curves about the specified line. Sketch the region, the solid, and a typical disk or washer.
 - $y = \frac{1}{x}$, $y = 0$, $x = 1$, $x = 4$; rotate about the x -axis
 - $x = 2 - y^2$, $x = y^4$; rotate about the y -axis

5.2c

- Find the volume of the solid obtained by rotating the region bounded by the given curves about the specified line. Sketch the region, the solid, and a typical disk or washer.
 - $y = x^3$, $y = 1$, $x = 2$; rotate about $y = -3$
- When the axis of rotation is not a coordinate axis, we can generalize the volume of a solid of revolution as follows. If R is the distance between f and the axis of rotation and r is the distance between g and the axis of rotation, the above formulas become
 - $V = \pi \int_a^b R^2 dx$
 - $V = \pi \int_a^b (R^2 - r^2) dx$
- Various possible disk and washer setups—focus on identifying R and r

5.2d

Definition: (volume—by slicing)

- Let S be a solid that lies between $x = a$ and $x = b$. If the cross-sectional area of S in the plane P_x , through x and perpendicular to the x -axis, is $A(x)$, where A is a continuous function, then the volume of S is

$$V = \int_a^b A(x) dx$$

Exercises:

- Find the volume of the described solid S .
 - The base of S is a circular disk with radius r . Parallel cross-sections perpendicular to the base are squares.

5.2e

- The base of S is the triangular region with vertices $(0, 0)$, $(1, 0)$, and $(0, 1)$. Cross-sections perpendicular to the y -axis are equilateral triangles.